Super Bros. Bros. Coding Resources

Input-

2019 Key Door Puzzle:

<https://www.youtube.com/watch?v=RJcIRLnX2Js>

Enemies-

Line of sight: <https://www.youtube.com/watch?v=2VX8uD_xUlM>

Characters-

Modular Character Controller with States: <https://noahbannister.blog/2017/12/19/building-a-modular-character-controller/>

Some movement systems: <https://www.youtube.com/watch?v=RnRWxgW432A>

Roguelike Unity Project for lots of great stuff: <https://learn.unity.com/tutorial/2d-roguelike-setup-and-assets?projectId=5c514a00edbc2a0020694718>

State Machines-

Awesome post by KelsoMRK for generic state machines:

<https://forum.unity.com/threads/c-proper-state-machine.380612/>